

# Youth Player Progression – Section Settings

Below are the different options with age minimums and maximums and participation and results points.

	Option 1		Option 2		Option 3			Option 4		
	10U Orange Level 1	10U Green Level 1	10U Orange Level 1	10U Green Level 1	10U Orange Level 2	10U Orange Level 1	10U Green Level 1	10U Orange Level 2	10U Orange Level 1	10U Green Level 1
<b>Minimum Age</b>	7	7	7	7	7	7	7	7	7	7
<b>Maximum Age</b>	10	10	10	10	10	10	10	10	10	10
<b>Participation Factors</b>										
<b>Play Days</b>	Manual	Manual	Manual	Manual	Manual	Manual	Manual	Manual	Manual	Manual
<b>Tournaments Played</b>	200 Points	200 Points	100 Points	100 Points	250 Points	150 Points	100 Points	500 Points	100 Points	100 Points
<b>Team Tennis Played</b>	250 Points	250 Points	150 Points	150 Points	300 Points	200 Points	150 Points	500 Points	100 Points	100 Points
<b>Results Factors</b>										
<b>Tournament Winner</b>	200 Points	200 Points	100 Points	100 Points	250 Points	150 Points	100 Points	0 Points	250 Points	250 Points
<b>Finalist (2nd Place)</b>	150 Points	150 Points	50 Points	50 Points	200 Points	100 Points	50 Points	0 Points	200 Points	200 Points
<b>Tournament Matches Won (3 Match Limit)</b>	n/a	n/a	n/a	n/a	n/a	n/a	n/a	n/a	50 Points	50 Points

# Youth Player Progression – Section Settings

---

A best-in-class system has been designed to track the progress of junior players, ages 10 and under from orange, green to yellow ball competition.

**Sections will choose from four options to best suit their competitive structure and geographical area.**

The system will track a child's progress for **participation** and **results** in Play Days, Junior Team Tennis and Tournaments. Kids will be encouraged to complete each “mission” by collecting participation stars and trophies based on their results.

**Players collect [stars](#) for:**

- Tournament Participation
- Junior Team Tennis & Championship JTT Participation (10U only)
- Play Day Participation (manual)

**Players collect [trophies](#) for:**

- Winning a Tournament
- Finalist
- Tournament Matches Won (Option 4 only)

To clear a specific level, players will have to reach **1000 points** that are achieved through a combination of **stars** and **trophies**.

Participation points are always rewarded and results are considered “bonus points” that are added onto these totals. Each player's page will track their progress and accumulation of **stars** and **trophies** as opposed to ranking points. As kids advance, they will see how many more stars and trophies they need to acquire in order to reach the next level. To get more practice, players can always participate in their previous ball color and level. However, stars and trophies will only be collected for the new ball color and level.

The minimum age to start playing orange ball is 7 years old for all the setting options. Players 6 and under are encouraged to participate in red ball Play Days and Junior Team Tennis. On the first day of a player's 11th birthday month they will automatically advance out of the 10 and Under progression tracking system.

**For example, in Option 1, a player can advance from 10U Orange Level 1 to Green Level 1 by:**

1. Participating in 5 tournaments
2. Participating in 4 tournaments and 1 team tennis season
3. Tournament winner in 2 tournaments or finalist in 1 tournament
4. Participating in 4 tournaments and win 1 tournament

**The following are the descriptions of the four different progression options:**

**Option 1:**

Recommended for Sections with limited to moderate inventory of events and /or geography/ population challenges. This option has one level of 10U orange and 10U green and is reasonably challenging for players.

**Option 2:**

This is a viable option for Sections that have a moderate to large inventory of events. The Section has a solid competitive foundation. This option has one level of 10U orange and 10U green and will be appropriately challenging for players.

**Option 3:**

This recommendation is for Sections that have a large inventory of events, and a significant amount of 10U players to have two levels of 10U orange and one level of 10U green, in order to provide level based play for the stronger 10U players. This also allows players to progress at a faster pace.

**Option 4:**

This recommendation is for Sections with a large inventory of events, and a significant amount of 10U players to have two levels of 10U orange, and one level of 10U green. This option focuses only on participation at the lower orange level and allows for stronger players to advance at a faster pace; including match wins in the results criteria.